OSPF Link-Local Signaling (LLS) Extensions for Local Interface ID Advertisement

Abstract

Every OSPF interface is assigned an Interface ID that uniquely identifies the interface on the router. In some cases, it is useful to know the assigned Interface ID on the remote side of the adjacency (Remote Interface ID).

This document describes the extensions to OSPF link-local signaling (LLS) to advertise the Local Interface ID.

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1. Introduction

Every OSPF interface is assigned an Interface ID that uniquely identifies the interface on the router. [RFC2328] uses this Interface ID in the Router Link State Advertisement (Router-LSA) Link Data for unnumbered links and uses the value of the MIB-II ifIndex [RFC2863]. [RFC4203] refers to these Interface IDs as the Link Local/Remote Identifiers and defines a way to advertise and use them for GMPLS purposes. [RFC8379] defines a way to advertise Local/Remote Interface IDs in the OSPFv2 Extended Link Opaque LSA.

There is a known OSPFv2 protocol problem in verifying the bidirectional connectivity with parallel unnumbered links. If there are two parallel unnumbered links between a pair of routers and each link is only advertised from a single direction, such two unidirectional parallel links could be considered as a valid single bidirectional link during the OSPF route computation on some other router. If each link is advertised with both its Local and Remote Interface IDs, the advertisement of each link from both sides of adjacency can be verified by cross-checking the Local and Remote Interface IDs of both advertisements.

From the perspective of the advertising router, the Local Interface ID is a known value. However, the Remote Interface ID needs to be learned before it can be advertised. [RFC4203] suggests using the TE Link Local LSA [RFC3630] to communicate the Local Interface ID to neighbors on the link. Though such a mechanism works, it has some drawbacks.

This document proposes an extension to OSPF link-local signaling (LLS) [RFC5613] to advertise the Local Interface ID.
1.1. Interface ID Exchange Using Link Local TE Opaque LSA

Usage of the Link Local TE Opaque LSA to propagate the Local Interface ID to the neighbors on the link is described in [RFC4203]. This mechanism has the following problems:

- LSAs can only be flooded over an existing adjacency that is in Exchange state or greater. The adjacency state machine progresses independently on each side of the adjacency and, as such, may reach the Full state on one side before the Link Local TE Opaque LSA arrives. The consequence of this is that the link can be initially advertised without the Remote Interface ID. Later, when the Link Local TE Opaque LSA arrives, the link must be advertised again but this time with the valid Remote Interface ID. Implementations may choose to wait before advertising the link, but there is no guarantee that the neighbor will ever advertise the Link Local TE Opaque LSA with the Interface ID. In summary, the existing mechanism does not guarantee that the Remote Interface ID is known at the time the link is advertised.

- The Link Local TE Opaque LSA is defined for MPLS Traffic Engineering, but the knowledge of the Remote Interface ID is useful also for cases where MPLS TE is not used. One example is the mentioned lack of a valid 2-way connectivity check for parallel point-to-point links between OSPF routers.

1.2. Requirements Language

The key words "MUST", "MUST NOT", "REQUIRED", "SHALL", "SHALL NOT", "SHOULD", "SHOULD NOT", "RECOMMENDED", "NOT RECOMMENDED", "MAY", and "OPTIONAL" in this document are to be interpreted as described in BCP 14 [RFC2119] [RFC8174] when, and only when, they appear in all capitals, as shown here.

2. Interface ID Exchange Using OSPF LLS

To address the problems described earlier and to allow the Interface ID exchange to be part of the neighbor discovery process, we propose to extend OSPF link-local signaling to advertise the Local Interface ID in OSPF Hello and Database Description (DD) packets.
2.1. Local Interface ID TLV

The Local Interface ID TLV is an LLS TLV. It has the following format:

```
0                   1                   2                   3
0 1 2 3 4 5 6 7 8 9 0 1 2 3 4 5 6 7 8 9 0 1 2 3 4 5 6 7 8 9 0 1
+-+-+-+-+-+-+-+-+-+-+-+-+-+-+-+-+-+-+-+-+-+-+-+-+-+-+-+-+-+-+-+
|              Type              |             Length            |
+-+-+-+-+-+-+-+-+-+-+-+-+-+-+-+-+-+-+-+-+-+-+-+-+-+-+-+-+-+-+-+
|                   Local Interface ID                     |
+-+-+-+-+-+-+-+-+-+-+-+-+-+-+-+-+-+-+-+-+-+-+-+-+-+-+-+-+-+-+-+
```

Type: 18

Length: 4 octets

Local Interface ID: The value of the Local Interface ID.

Local Interface ID TLV signaling using LLS is applicable to all OSPF interface types other than virtual links.

3. Backward Compatibility with RFC 4203

If the Local Interface ID signaling via the Link Local TE Opaque LSA is supported in addition to the new LLS mechanism, implementations that support Local Interface ID signaling using LLS MUST prefer the Local Interface ID value received through LLS over the value received through the Link Local TE Opaque LSA if both are received from the same OSPF router.

Implementations that support Local Interface ID signaling via the Link Local TE Opaque LSA MAY continue to do so to ensure backward compatibility. If they also support Local Interface ID signaling using LLS as described in the document, they MUST signal the same Local Interface ID via both mechanisms.

During the rare conditions in which the Local Interface ID changes, a timing interval may exist where the received values of the Local Interface ID advertised through LLS and the Link Local TE Opaque LSA may differ. Such a situation is temporary, and received values via both mechanisms should become equal as soon as the next Hello and/or Link Local TE Opaque LSA is regenerated by the originator.
4. IANA Considerations

IANA has allocated the following code point in the "Link Local Signalling TLV Identifiers (LLS Types)" subregistry of the "Open Shortest Path First (OSPF) Link Local Signalling (LLS) - Type/Length/Value Identifiers (TLV)" registry.

18 - Local Interface ID TLV

5. Security Considerations

The security considerations for "OSPF Link-Local Signaling" [RFC5613] also apply to the Local Interface ID TLV described in this document. The current usage of a neighbor's Local Interface ID is to disambiguate parallel links between OSPF routers. Hence, modification of the advertised Local Interface ID TLV may result in the wrong neighbor Interface ID being advertised in the OSPFV2 Extended Link Opaque LSA [RFC7684] and could prevent the link from being used. If authentication is being used in the OSPF routing domain [RFC5709][RFC7474], then the Cryptographic Authentication TLV [RFC5613] SHOULD also be used to protect the contents of the LLS block.

Receiving a malformed LLS Local Interface ID TLV MUST NOT result in a hard router or OSPF process failure. The reception of malformed LLS TLVs or sub-TLVs SHOULD be logged, but such logging MUST be rate-limited to prevent denial-of-service (DoS) attacks.

The Interface ID is assigned by the advertising OSPF router as a locally unique identifier and need not be unique in any broader context; it is not expected to contain any information about the device owner or traffic transiting the device, so there are no privacy concerns associated with its advertisement.

6. References

6.1. Normative References


6.2. Informative References


Psenak, et al. Standards Track [Page 7]
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